



THE GAME OF SHAKESPEARE'S LIFE!

RULES: Place your pieces on the start space. Roll a six-sided die and move that many spaces. If you land on a space with words, do what the words say. If someone else is playing with you, it's nice to have fun. The first person to do the final event/finish party for meeting relevant Shakespearean goals on each space.

START

 <p>Meet Bard</p>	 <p>Survive the plague +2 spaces</p>		 <p>Grammar school educated +2 spaces</p>	
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 <p>First play performed + 2 spaces</p>		<p>The Last Year! Roll 5 or 6 to move on.</p> 		<p>Childhood marriage to Anne Hathaway Take a turn.</p> 	<p>The Last Year! Roll 5 or 6 to move on.</p> 
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		<p>Teachers about not to play! -2 spaces</p> 	<p>Narrative poem published +1 space</p> 		<p>Teacher employed +2 spaces</p> 
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 <p>Opening of the Globe +2 spaces</p>	<p>Purchase New Play! +1 space</p> 		<p>Death of only son, Hamnet. Take a turn.</p> 		<p>Spouse dies in the Last Chamberlain's Men +1 space</p> 
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	<p>Hamlet is performed +2 spaces</p> 	<p>Get mixed up in Cressy's Rebellion -1 space</p> 		<p>Become the King's Men! +1 space</p> 	
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 <p>Win 100!</p>	<p>The Globe burns down! -2 spaces</p> 		<p>Move back to Stratford +1 space</p> 		<p>Open Blackfriars Theatre in town +2 spaces</p> 
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